

MANUAL

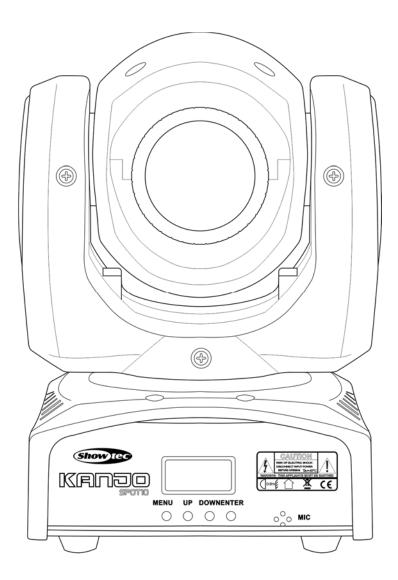




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Warning



For your own safety, please read this user manual carefully before your initial start-up!

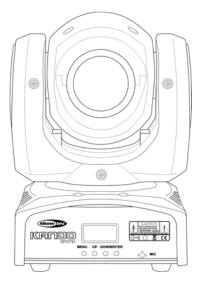


Unpacking Instructions

Immediately upon receiving this product, carefully unpack the carton and check the contents to ensure that all parts are present, and have been received in good condition. Notify the dealer immediately and retain packing material for inspection if any parts appear damaged from shipping or the carton itself shows signs of mishandling. Save the carton and all packing materials. In the event that a fixture must be returned to the factory, it is important that the fixture be returned in the original factory box and packing.

Your shipment includes:

- Showtec Kanjo Spot 10
- IEC power cable (1,5 m)
- 1 bracket and 2 screws for truss mounting
- User manual



LED Expected Lifespan

LEDs gradually decline in brightness over time. HEAT is the dominant factor that leads to the acceleration of this decline. Packaged in clusters, LEDs exhibit higher operating temperatures than in ideal or singular optimum conditions. For this reason, when all color LEDs are used at their fullest intensity, life of the LEDs is significantly reduced. If improving the lifespan is of higher priority, place care in providing for lower operational temperatures. This may include climatic-environmental and the reduction of overall projection intensity.



CAUTION!

Keep this device away from rain and moisture! Unplug mains lead before opening the housing!



Safety Instructions

Every person involved with the installation, operation and maintenance of this device has to:

- be qualified
- follow the instructions of this manual



CAUTION! Be careful with your operations. With a dangerous voltage you can suffer a dangerous electric shock when touching the wires!



Show

Before the initial start-up, please make sure that there is no damage caused by transportation. Should there be any, consult your dealer and do not use the device.

To maintain perfect condition and to ensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warning notes contained in this manual.

Please consider that damages caused by manual modifications to the device are not subject to warranty.

This device contains no user-serviceable parts. Refer servicing to qualified technicians only.

IMPORTANT:

The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual or any unauthorized modification to the device.

- Never let the power cord come into contact with other cables! Handle the power cord and all connections with the mains with particular caution!
- Never remove warning or informative labels from the unit.
- Never use anything to cover the ground contact.
- Never lift the fixture holding it by the projector-head, as the mechanics may be damaged. Always hold the fixture by the transport handles.
- Never place any material over the lens.
- Never look directly into the light source.
- Never leave any cables lying around.
- Never loosen the screws of the rotating gobo otherwise you risk opening of the ball bearing.
- Do not insert objects into air vents.
- Do not connect this device to a dimmer pack.
- Do not switch the device on and off in short intervals, as this will reduce the device's life.
- Do not touch the device's housing bare-handed during its operation (housing becomes very hot). Allow the fixture to cool for at least 5 minutes before handling.
- Do not shake the device. Avoid brute force when installing or operating the device.
- Only use the device indoors, avoid contact with water or other liquids.
- Only operate the fixture after having checked if the housing is firmly closed and all screws are tightly fastened.
- Only operate the device after having familiarized with its functions.
- Avoid flames and do not put close to flammable liquids or gases.
- Always keep the case closed while operating.
- Always allow a free air space of at least 50 cm around the unit for ventilation.
- Always disconnect power from the mains, when device is not used or before cleaning! Only handle the power cord holding it by the plug. Never pull out the plug by tugging the power cord.
- Make sure that the device is not exposed to extreme heat, moisture or dust.
- Make sure that the available voltage is not higher than stated on the rear panel.
- Make sure that the power cord is never crimped or damaged. Check the device and the power cord from time to time.
- If the lens is obviously damaged, it has to be replaced.
- If device was dropped or struck, disconnect mains power supply immediately. Have a qualified engineer inspect for safety before operating.
- If the device has been exposed to drastic temperature fluctuation (e.g. after transportation), do not switch it on immediately. The arising condensation water might damage your device. Leave the device switched off until it has reached room temperature.
- If your Showtec device fails to work properly, discontinue the use immediately. Pack the unit securely (preferably in the original packing material), and return it to your Showtec dealer for service.
- For adult use only. Moving head must be installed beyond the reach of children. Never leave the unit running unattended.
- Never attempt to bypass the thermostatic switch or fuses.
- For replacement use fuses of same type and rating only.



- The user is responsible for correct positioning and operating of the Kanjo. The manufacturer will not accept liability for damages caused by the misuse or incorrect installation of this device.
- This device falls under protection class I. Therefore it is essential to connect the yellow/green conductor to earth.
- Repairs, servicing and electric connection must be carried out by a qualified technician.
- WARRANTY: Till one year after date of purchase.



CAUTION! Eyedamages!!! Avoid looking directly into the lightsource!!! (meant especially for epileptics)!!!



Operating Determinations

- This device is not designed for permanent operation. Consistent operation breaks will ensure that the device will serve you for a long time without defects.
- The minimum distance between light output and the illuminated surface must be bigger than 1 meter.
- The maximum ambient temperature $t_a = 40^{\circ}C$ must never be exceeded.
- The relative humidity must not exceed 50 % with an ambient temperature of 40° C.
- If this device is operated in any other way than the one described in this manual, the product may suffer damages and the warranty becomes void.
- Any other operation may lead to dangers like short-circuit, burns, electric shock, crash, etc.

You endanger your own safety and the safety of others!

Rigging

Please follow the European and national guidelines concerning rigging, trussing and all other safety issues.

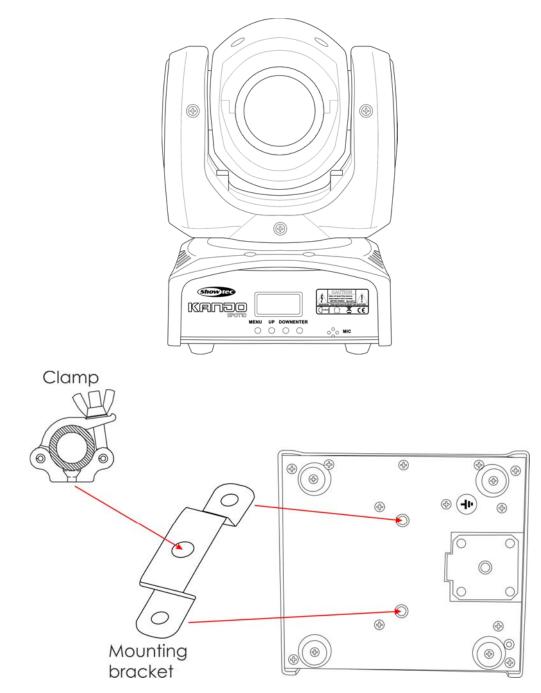
Do not attempt the installation yourself ! Always let the installation be carried out by an authorized dealer !

Procedure:

- If the Kanjo is lowered from the ceiling or high joists, professional trussing systems have to be used.
- Use a clamp to mount the Kanjo, with the mounting bracket, to the trussing system.
- The Kanjo must never be fixed swinging freely in the room.
- The installation must always be secured with a safety attachment, e.g. an appropriate safety net or safety cable.
- When rigging, derigging or servicing the Kanjo, always make sure, that the area below the installation site is secured and that there are not any unauthorized people around.







The Kanjo can be placed on a flat stage floor or mounted to any kind of truss with a clamp.

Improper installation can cause serious injuries and/or damage of property!

Connection with the mains

Connect the device to the mains with the power-plug. Always check if the right color cable is connected to the right place.

International	EU Cable	UK Cable	US Cable	Pin
L	BROWN	RED	YELLOW/COPPER	PHASE
N	BLUE	BLACK	SILVER	NEUTRAL
Ð	YELLOW/GREEN	GREEN	GREEN	PROTECTIVE GROUND

Make sure that the device is always properly connected to the earth!

Improper installation can cause serious injuries and/or damage of property!





🛕 Return Procedure 🗕

Returned merchandise must be sent prepaid and in the original packing, call tags will not be issued. Package must be clearly labeled with a Return Authorization Number (RMA number). Products returned without an RMA number will be refused. Highlite will not accept the returned goods or any responsibility. Call Highlite 0031-455667723 or mail <u>aftersales@highlite.nl</u> and request an RMA prior to shipping the fixture. Be prepared to provide the model number, serial number and a brief description of the cause for the return. Be sure to properly pack fixture, any shipping damage resulting from inadequate packaging is the customer's responsibility. Highlite reserves the right to use its own discretion to repair or replace product(s). As a suggestion, proper UPS packing or double-boxing is always a safe method to use.

Note: If you are given an RMA number, please include the following information on a piece of paper inside the box:

- 01) Your name
- 02) Your address
- 03) Your phone number
- 04) A brief description of the symptoms

Claims

The client has the obligation to check the delivered goods immediately upon delivery for any shortcomings and/or visible defects, or perform this check after our announcement that the goods are at their disposal. Damage incurred in shipping is the responsibility of the shipper; therefore the damage must be reported to the carrier upon receipt of merchandise.

It is the customer's responsibility to report and submit claims with the shipper in the event that a fixture is damaged due to shipping. Transportation damage has to be reported to us within one day after receipt of the delivery.

Any return shipment has to be made post-paid at all times. Return shipments must be accompanied with a letter defining the reason for return shipment. Non-prepaid return shipments will be refused, unless agreed otherwise in writing.

Complaints against us must be prepared in writing or sent by fax within 10 working days after receipt of the invoice. After this period complaints will not be handled anymore.

Complaints will only then be considered if the client has so far complied with all parts of the agreement, regardless of the agreement from which the obligation is resulting.



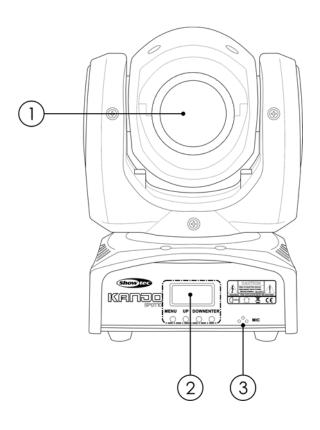
Description of the device

Features

The Kanjo Spot 10 is an ultra-compact moving head, equipped with a 10W White LED. The Kanjo Spot 10 is the ideal solution for small clubs and mobile DJs.

- Input voltage: 100-240V AC, 50/60Hz
- Power consumption: 26W
- Light source: 1 x 10W White LED
- Static gobo and color wheel
- DMX channels: 8, 10 channels
- 4-digit LED display
- Control modes: Auto, Manual, Sound, Slave, DMX
- Control protocol: DMX-512
- Manual focus
- Dimmer: 0-100%
- Strobe: 0-20Hz
- Pan: 540°
- Tilt: 230°
- Pan/Tilt resolution: 16-bit
- Beam Angle: 13°
- Housing: Metal & flame retardant plastic
- Certification: CE
- Fuse: F3AL/250V
- Dimensions: 175 x 150 x 278 mm (LxWxH)
- Weight: 2,6 kg

Frontside



01) 10W White LED

- 02) 4-digit LED display + control buttons
- 03) Built-in microphone

Fig. 01

Show IG



Backside

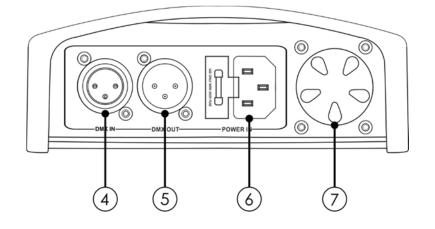


Fig. 02

- 04) 3-pin DMX signal connector IN
- 05) 3-pin DMX signal connector OUT
- 06) IEC power connector 100-240V IN + Fuse F3AL/250V
- 07) Cooling fan

Installation

Remove all packing materials from the Kanjo Spot 10. Check if all foam and plastic padding is removed. Connect all cables.

Do not supply power before the whole system is set up and connected properly. Always disconnect from electric mains power supply before cleaning or servicing. Damages caused by non-observance are not subject to warranty.

Set Up and Operation

Follow the directions below, as they pertain to your preferred operation mode. Before plugging the unit in, always make sure that the power supply matches the product specification voltage. Do not attempt to operate a 120V specification product on 230V power, or vice versa. Connect the device to the main power supply.



Control Modes

There are 5 modes:

- Stand-alone (Auto)
- Manual
- Sound-controlled
- Master/Slave
- DMX-512 (8CH, 10CH)

One Kanjo (Auto and Manual)

- 01) Fasten the effect light to a firm trussing. Leave at least 0,5 meter on all sides for air circulation.
- 02) Plug the end of the electric mains power cord into a proper electric power supply socket.
- 03) When the Kanjo is not connected with a DMX cable, it functions as a stand-alone device. Please see pages 15-16 for more information about the Auto mode and Manual mode.

One Kanjo (Sound-controlled)

- 01) Fasten the effect light to a firm trussing. Leave at least 0,5 meter on all sides for air circulation.
- 02) Plug the end of the electric mains power cord into a proper electric power supply socket.
- 03) Turn on the music. If the device is set to sound-control, then the Kanjo will react to the beat of the music. Please see page 15 for more information about the sound-control options.

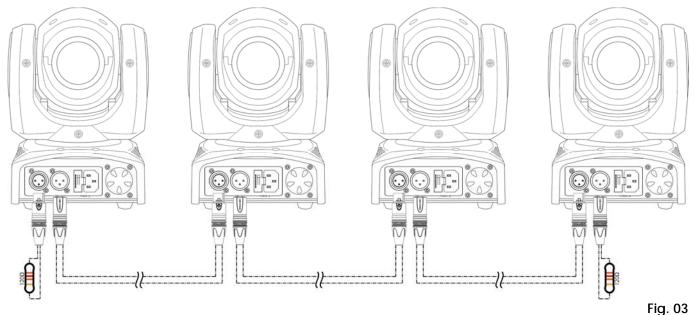
Multiple Kanjos (Master/Slave control)

- 01) Fasten the effect light onto firm trussing. Leave at least 0,5 meter on all sides for air circulation.
- 02) Use a 3-pin XLR cable to connect the Kanjo.



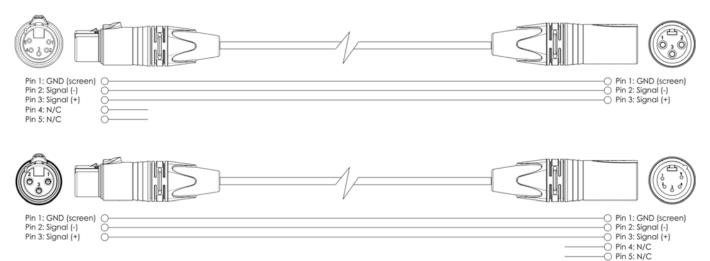
03) Link the units as shown in fig. 03. Connect the first unit's DMX "out" socket with the second unit's "in" socket, using a DMX-signal cable. Repeat this process to link the second, third, and fourth units. You can use the same functions on the master device as described on pages 15-16 (Auto, Manual or Sound-controlled mode). This means that you can set your desired operation mode on the master device and all slave devices will react the same as the master device.

Multiple Kanjos (Master/Slave control)



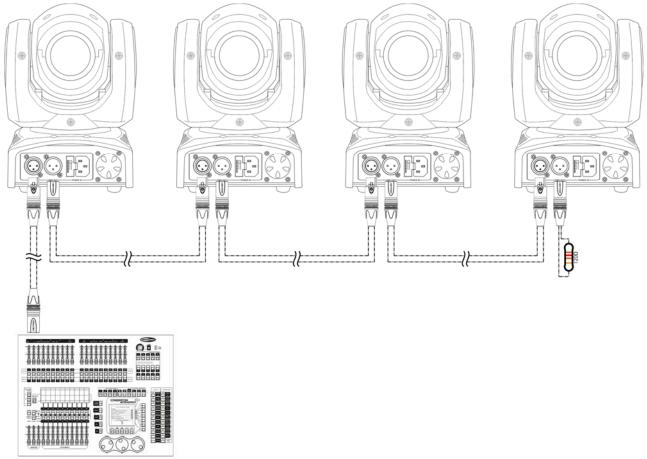
Multiple Kanjos (DMX Control)

- 01) Fasten the effect light to a firm trussing. Leave at least 0,5 meter on all sides for air circulation.
- 02) Always use a safety cable (ordercode 70140 / 70141).
- 03) Use a 3-pin XLR cable to connect the Kanjos and other devices.



- 04) Link the units as shown in fig. 04. Connect the first unit's DMX "out" socket with the second unit's "in" socket, using a DMX-signal cable. Repeat this process to link the second, third, and fourth units.
- 05) Supply electric power: Plug electric mains power cords into each unit's IEC socket, then plug the other end of the mains power cord into proper electric power supply sockets, starting with the first unit. Do not supply power before the whole system is set up and connected properly.

Multiple Kanjos DMX Set Up



Note : Link all cables before connecting electric power

Fig. 04

Show IG

Fixture Linking

You will need a serial data link to run light shows of one or more fixtures using a DMX-512 controller or to run synchronized shows of two or more fixtures set to a master/slave operating mode. The combined number of channels required by all the fixtures on a serial data link determines the number of fixtures the data link can support.

Important:

: Fixtures on a serial data link must be daisy-chained in a single line. To comply with the EIA-485 standard, no more than 30 devices should be connected on one data link. Connecting more than 30 fixtures on one serial data link without the use of a DMX optically isolated splitter may result in deterioration of the digital DMX signal.



Maximum recommended DMX data link distance: 100 meters Maximum recommended number of fixtures on a DMX data link: 30 fixtures

Data Cabling

To link fixtures together, you must obtain data cables. You can purchase DAP Audio certified DMX cables directly from a dealer/distributor or construct your own cable. If you choose to create your own cable, please use data-grade cables that can carry a high quality signal and are less prone to electromagnetic interference.

DAP Audio DMX Data Cables

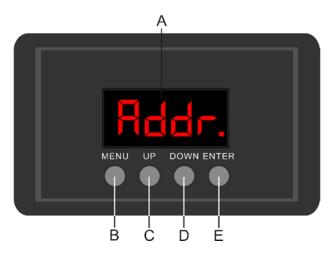
- DAP Audio Basic microphone cable for allround use. bal. XLR/M 3-pin > XLR/F 3-pin.
 Ordercode FL01150 (1,5 m), FL013 (3 m), FL016 (6 m), FL0110 (10 m), FL0115 (15 m), FL0120 (20 m).
- DAP Audio X-type data cable XLR/M 3-pin > XLR/F 3-pin. Ordercode FLX0175 (0,75 m), FLX01150 (1,5 m), FLX013 (3 m), FLX016 (6 m), FLX0110 (10 m).
- DAP Audio cable for the demanding user with exceptional audio-qualities and connector made by Neutrik®. **Ordercode** FL71150 (1,5 m), FL713 (3 m), FL716 (6 m), FL7110 (10 m).
- DAP Audio cable for the demanding user with exceptional audio-qualities and connector made by Neutrik®. **Ordercode** FL7275 (0,75 m), FL72150 (1,5 m), FL723 (3 m), FL726 (6 m), FL7210 (10 m).
- DAP Audio 110 Ohm cable with digital signal transmission. Ordercode FL0975 (0,75 m), FL09150 (1,5 m), FL093 (3 m), FL096 (6 m), FL0910 (10 m), FL0915 (15 m), FL0920 (20 m).





The Kanjo Spot 10 can be operated with a controller in **control mode** or without the controller in **stand-alone mode**.

Control Panel



- A) LED display
- B) MENU button
- C) UP button
- D) DOWN button
- E) ENTER button

Fig. 05

Control Mode

The fixtures are individually addressed on a data-link and connected to the controller. The fixtures respond to the DMX signal from the controller. (When you select the DMX address and save it, the controller will display the saved DMX address, next time.)

DMX Addressing

The control panel on the front side of the base allows you to assign DMX fixture addresses, which is the first channel with which the Kanjo will respond to the controller.

Please note, when you use the controller, the unit has 10 channels.

When using multiple Kanjos, make sure you set the DMX addresses right.

Therefore, the DMX address of the first Kanjo should be **1(001)**; the DMX address of the second Kanjo should be **1+10=11 (011)**; the DMX address of the third Kanjo should be **11+10=21 (021)**, etc.

Please, be sure that you do not have any overlapping channels in order to control each Kanjo correctly. If two or more Kanjos are addressed similarly, they will work similarly.

Controlling:

After having addressed all Kanjo fixtures, you may now start operating these via your lighting controller. **Note:** After switching on, the Kanjo will automatically detect whether DMX 512 data is received or not. If there is no data received at the DMX-input, the "**LED** " on the control panel will not flash. If not, the problem may be:

- The XLR cable from the controller is not connected with the input of the Kanjo Spot 10.
- The controller is switched off or defective, the cable or connector is detective, or the signal wires are swapped in the input connector.

Note: It is necessary to insert an XLR termination plug (with 120 Ohm) in the last fixture in order to ensure proper transmission on the DMX data link.

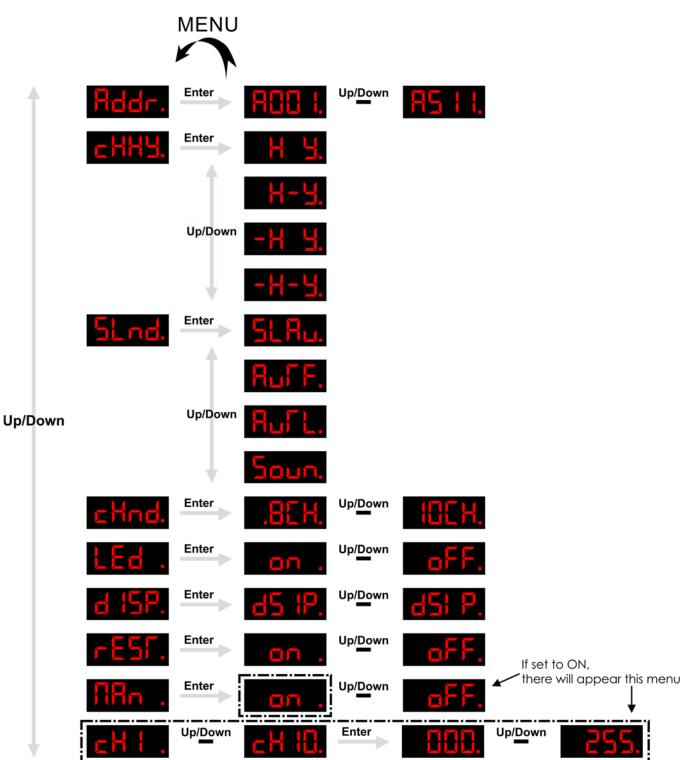
Display Off after 55 seconds



When no button is pressed for 55 seconds, the display will turn off. To light up the display, you have to press the MENU, UP, DOWN or ENTER button. Once you have pressed the button, the display will light up.



Menu Overview



Main Menu Options

Rddr.	1. DMX-512 Mode
EHHY.	2. Pan/Tilt Reverse Mode
5Lnd.	3. Operation Modes
EHnd.	4. Channel Mode
LEU.	5. Display Settings
d (SP.	6. Display Reverse Mode
rESF.	7. Reset
NRn .	8. Manual Mode
	9. Manual DMX Adjustment Mode (optional)

1. DMX-512 Mode

- 01) While in main menu, press the UP/DOWN buttons until the display shows Reder.
- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to choose the desired DMX address.

The adjustment range is between ROD I. Proving R5 H1.

04) Press the ENTER button to confirm the address.

2. Pan/Tilt Reverse Mode

01) While in main menu, press the UP/DOWN buttons until the display shows

Normal mode

- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to toggle between the following options:

H-4.	
-H 4	

Pan normal/ Tilt reversed

Pan reversed/Tilt normal

Pan and Tilt reversed

- 04) As you toggle through the available options, the moving head will flip accordingly.
- 05) Press the ENTER button to confirm your choice.

3. Operation Modes

- 01) While in main menu, press the **UP/DOWN** buttons until the display shows
- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to choose one of the 4 options:

SLAu.	Slave mode
Ruff.	Auto 1
Ruft.	Auto 2
Sour.	Sound-controlled

- 04) When the display shows **Statu**, press the **ENTER** button to activate the Slave mode. The device will now react the same as its master.
- 05) When the display shows H_{1} , press the ENTER button to run auto program # 1.
- 06) When the display shows \overline{RuFL} , press the ENTER button to run auto program # 2.
- 07) When the display shows **Down**, press the **ENTER** button to activate the Sound-controlled mode. The device will now react to the beat of the background music.
- 08) Once you have chosen your desired operation mode (in steps 3-7), press the **MENU** button to activate it.
- 09) The device is now operating in the desired operation mode.

4. Channel Mode

- 01) While in main menu, press the UP/DOWN buttons until the display shows EHnd.
- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to choose one of the two available modes:
- 04) Press the ENTER button to confirm your choice.

5. Display Settings

- 01) While in main menu, press the **UP/DOWN** buttons until the display shows
- 02) Press the ENTER button to enter.
- 03) Press the **UP/DOWN** buttons to choose between the two options: Display continuously ON

oFF.

Display OFF after 55 seconds

04) Press the ENTER button to confirm your choice.

6. Display Reverse Mode

- 01) While in main menu, press the **UP/DOWN** buttons until the display shows **d** (SP).
- 02) Press the ENTER button to enter.
- 03) Press the **UP/DOWN** buttons to choose between the two options:



Vertical flip view

04) Press the ENTER button to confirm your choice.



Up/Down

7. Reset

- 01) While in main menu, press the **UP/DOWN** buttons until the display shows **FESF**.
- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to activate/cancel reset. Choose between
- 04) If the display shows **COR**, press the **ENTER** button. The device will reset the settings.
- 05) If the display shows , press the ENTER button. The device will return to the main menu.

8. Manual Mode

- 01) While in main menu, press the **UP/DOWN** buttons until the display shows
- 02) Press the ENTER button to enter.
- 03) Press the UP/DOWN buttons to choose between the two options: Manual Mode ON



Manual Mode OFF

- 04) If the display shows **D**, press the **ENTER** button.
- 05) Now it is possible to manually adjust the DMX channels (Manual DMX Adjustment Mode, see below).
- 06) The channel numbers correspond with their DMX functions (see chapter DMX Channels, page 17).

9. Manual DMX Adjustment Mode (optional)



Manual Mode (see above) must be set to ON for this mode to work.

For more information about the DMX channel functions, please see chapter DMX Channels, page 17.



- 01) While in main menu, press the UP/DOWN buttons to choose one of the 8 or 10 available DMX
- channels (depends on the currently active channel mode): \square
- 02) Press the ENTER button to enter.
- 03) Press the **UP/DOWN** buttons to set the DMX channel values. The adjustment range of each channel is between **UP/DOWN UTES.**
- 04) Press the ENTER button to save changes.



DMX Channels

8 channels

Channel 1 - Horizontal movement (Pan)

Move the slider up, in order to move head horizontally (PAN). Gradual head adjustment from one end of the slider to the other (0-255, 128-center). The head can be turned by 540° and stopped at any position you wish.

Channel 2 - Vertical movement (Tilt)

Move the slider up, in order to move head vertically (TILT). Gradual head adjustment from one end of the slider to the other (0-255, 128-center). The head can be turned by 230° and stopped at any position you wish.

Channel 3 – PAN/TILT Speed

0-255 From Max Speed (0) to Min. Speed (255)	
--	--

Channel 4 -	Color	Wheel
	COIOI	WIICCI

0-15	White
16-31	Red
32-47	Green
48-63	Blue
64-79	Yellow
80-95	Magenta
96-111	Cyan
112-127	Orange
128-255	Color rotation, from slow to fast

Channel 5 - Static Gobo Wheel + Gobo shake

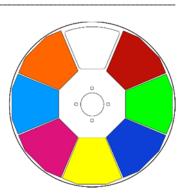
Channel	- Static Gobo Wheel + Gobo shake
0-7	Off
8-15	Gobo 1
16-23	Gobo 2
24-31	Gobo 3
32-39	Gobo 4
40-47	Gobo 5
48-55	Gobo 6
56-63	Gobo 7
64-127	Gobo rotation, from slow to fast
128-143	Not functional
144-159	Gobo 1 shake effect, from slow to fast
160-175	Gobo 2 shake effect, from slow to fast
176-191	Gobo 3 shake effect, from slow to fast
192-207	Gobo 4 shake effect, from slow to fast
208-223	Gobo 5 shake effect, from slow to fast
224-239	Gobo 6 shake effect, from slow to fast
240-255	Gobo 7 shake effect, from slow to fast

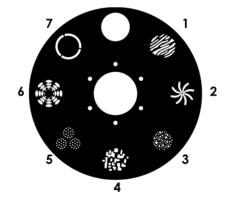
Channel 6 – Dimmer

0-255	Dimmer intensity, from dark to brightest

Channel 7 – Strobe/Shutter 🛕 Dimmer must be open 🛕

0-7	Off
8-127	Strobe ON, from low to high frequency
128-255	Random strobe, from low to high frequency







Channel 8 – Functions

•	
0-93	Not functional
94	Reset settings
95	Restore factory settings
96-255	Sound-controlled Mode

10 channels

Channel 1 - Horizontal movement (Pan)

Move the slider up, in order to move head horizontally (PAN). Gradual head adjustment from one end of the slider to the other (0-255, 128-center). The head can be turned by 540° and stopped at any position you wish.

Channel 2 - Pan fine 16 bit

Channel 3 - Vertical movement (Tilt)

Move the slider up, in order to move head vertically (TILT). Gradual head adjustment from one end of the slider to the other (0-255, 128-center). The head can be turned by 230° and stopped at any position you wish.

Channel 4 - Tilt fine 16 bit

Channel 5 – PAN/TILT Speed

0-255	From Max Spee	ed (0) to Min.	Speed (255)

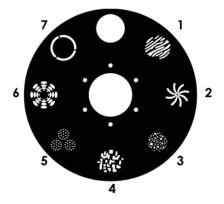
Channel 6 – Color Wheel

0-15	White
16-31	Red
32-47	Green
48-63	Blue
64-79	Yellow
80-95	Magenta
96-111	Cyan
112-127	Orange
128-255	Color rotation, from slow to fast

Channel 7 - Static Gobo Wheel + Gobo shake

0-7	Off
8-15	Gobo 1
16-23	Gobo 2
24-31	Gobo 3
32-39	Gobo 4
40-47	Gobo 5
48-55	Gobo 6
56-63	Gobo 7
64-127	Gobo rotation, from slow to fast
128-143	Not functional
144-159	Gobo 1 shake effect, from slow to fast
160-175	Gobo 2 shake effect, from slow to fast
176-191	Gobo 3 shake effect, from slow to fast
192-207	Gobo 4 shake effect, from slow to fast
208-223	Gobo 5 shake effect, from slow to fast
224-239	Gobo 6 shake effect, from slow to fast
240-255	Gobo 7 shake effect, from slow to fast







Channel 8 – Dimmer

0-255 Dimmer intensity, from dark to brighte	st
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0-7	Off
8-127	Strobe ON, from low to high frequency
128-255	Random strobe, from low to high frequency

Channel 10 – Functions

0-93	Not functional
94	Reset settings
95	Restore factory settings
96-255	Sound-controlled Mode

Maintenance

The operator has to make sure that safety-related and machine-technical installations are to be inspected by an expert after every year in the course of an acceptance test. The operator has to make sure that safety-related and machine-technical installations are to be inspected by a skilled person once a year.

The following points have to be considered during the inspection:

- 01) All screws used for installing the device or parts of the device have to be tightly connected and must not be corroded.
- 02) There may not be any deformations on housings, fixations and installation spots.
- 03) Mechanically moving parts like axles, eyes and others may not show any traces of wearing.
- 04) The electric power supply cables must not show any damages or material fatigue.

The Kanjo Spot 10 requires almost no maintenance. However, you should keep the unit clean. Otherwise, the fixture's light output will be significantly reduced. Disconnect the mains power supply, and then wipe the cover with a damp cloth. Do not immerse in liquid. Wipe lens clean with glass cleaner and a soft cloth. Do not use alcohol or solvents.

The front lens will require weekly cleaning, as smoke-fluid tends to build up residues, reducing the light output very quickly.

The cooling fans, color wheel, the gobo wheel, the gobos and the internal lenses should be cleaned monthly, with a soft brush.

Please clean internal components once a year with a light brush and vacuum cleaner. Keep connections clean. Disconnect electric power, and then wipe the DMX and audio connections with a damp cloth. Make sure connections are thoroughly dry before linking equipment or supplying electric power.

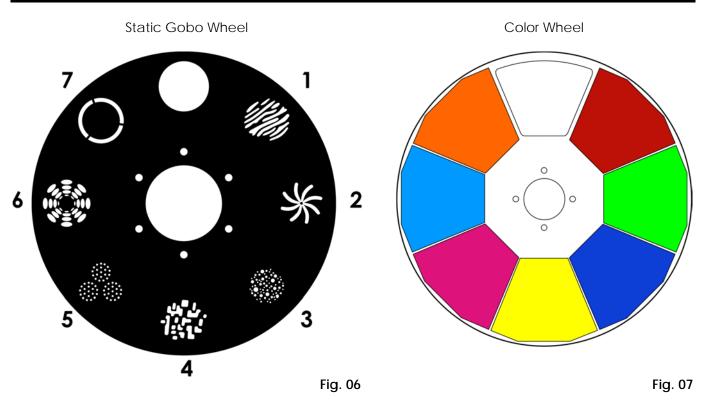
Replacing the Fuse

Power surges, short-circuit or inappropriate electrical power supply may cause a fuse to burn out. If the fuse burns out, the product will not function whatsoever. If this happens, follow the directions below:

- 01) Unplug the unit from electric power source.
- 02) Insert a flat-headed screwdriver into a slot in the fuse cover. Gently pry up the fuse cover. The fuse will come out.
- 03) Remove the used fuse. If brown or unclear, it is burned out.
- 04) Insert the replacement fuse into the holder. Reinsert the fuse cover. Be sure to use a fuse of the same type and specification. See the product specification label for details.



Static Gobo Wheel and Color Wheel



Troubleshooting

This troubleshooting guide is meant to help solve simple problems. If a problem occurs, carry out the steps below in sequence until a solution is found. Once the unit operates properly, do not carry out following steps.

No Light

If the light effect does not operate properly, refer servicing to a technician.

Suspect three potential problem areas as: the power supply, the LEDs, the fuse.

01) Power supply. Check if the unit is plugged into an appropriate power supply.

- 02) The LEDs. Return the Kanjo to your Showtec dealer.
- 03) The fuse. Replace the fuse. See page 19 for replacing the fuse.
- 04) If all appears to be O.K., plug the unit in again.
- 05) If you are unable to determine the cause of the problem, do not open the Kanjo, as this may damage the unit and the warranty will become void.
- 06) Return the device to your Showtec dealer.

No Response to DMX

Suspect the DMX cable or connectors, a controller malfunction, a light effect DMX card malfunction.

- 01) Check the DMX setting. Make sure that DMX addresses are correct.
- 02) Check the DMX cable: Unplug the unit; change the DMX cable; then reconnect to electrical power. Try your DMX control again.
- 03) Determine whether the controller or light effect is at fault. Does the controller operate properly with other DMX products? If not, take the controller in for repair. If so, take the DMX cable and the light effect to a qualified technician.



Problem	Probable cause(s)	Solution	
One or more fixtures do not function at all	No power to the fixture	•	Check if power is switched on and cables are plugged in
	Primary fuse blown	•	Replace fuse
Fixtures reset	The controller is not connected.	•	Connect controller.
correctly, but all respond erratically or not at all to the controller	3-pin XLR Out of the controller does not match XLR Out of the first fixture on the link (i.e. signal is reversed)	•	Install a phase reversing cable between the controller and the first fixture on the link
	Poor data quality	•	Check data quality. If much lower than 100 percent, the problem may be a bad data link connection, poor quality or broken cables, missing termination plug, or a defective fixture disturbing the link
Fixtures reset	Bad data link connection	•	Inspect connections and cables. Correct poor connections. Repair or replace damaged cables
correctly, but some respond erratically or not	Data link not terminated with 120 Ohm termination plug	•	Insert termination plug in output jack of the last fixture on the link
at all to the	Incorrect addressing of the fixtures	•	Check address setting
at all to the controller	One of the fixtures is defective and disturbs data transmission on the link	•	Bypass one fixture at a time until normal operation is restored: unplug both connectors and connect them directly together. Have the defective fixture serviced by a qualified technician
	3-pin XLR Out on the fixtures does not match (pins 2 and 3 reversed)	•	Install a phase-reversing cable between the fixtures or swap pin 2 and 3 in the fixture that behaves erratically
Shutter closes suddenly	The color wheel, gobo wheel or a gobo has lost its index position and the fixture is resetting the effect	•	Contact a technician for servicing if the problem persists
No light or LEDs cut out intermittently	Fixture is too hot	•	Allow the fixture to cool down Clean the fan Make sure air vents are not blocked Turn up the air conditioning
	LEDs damaged	•	Disconnect the fixture and return it to your dealer
	The power supply settings do not match local AC voltage and frequency	•	Disconnect fixture. Check settings and correct if necessary



Product Specifications

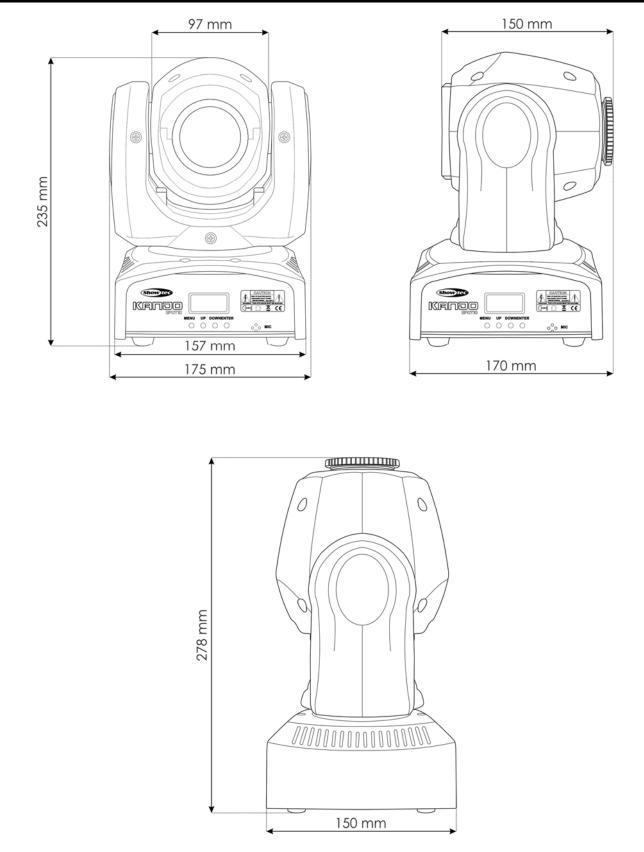
Model:	Showtec Kanjo Spot 10	
Input voltage:	100-240V AC, 50/60Hz	
Power consumption:	26W (full output)	
DMX linking:	30pcs	
Fuse:	F3AL/250V	
Dimensions:	175 x 150 x 278 mm (LxWxH)	
Weight:	2,6 kg	
	210 119	
Operating and Programming:		
Signal pin OUT:	Pin 1 (earth), pin 2 (-), pin 3 (+)	
DMX Mode:	8, 10 channels	
Signal input:	3-pin XLR IN	
Signal output:	3-pin XLR OUT	
Electro-mechanical effects:		
Light source:	1 x 10W White LED	
Focus:	Manual	
Beam angle:	13°	
Pan & Tilt range:	540° / 230°	
Dimmer:	0-100%	
Strobe:	0-20Hz	
Housing:	Metal & flame retardant plastic	
DMX control:	via standard DMX controller	
Onboard:	4-digit LED display for easy setup	
Control:	Auto, Manual, Sound, Slave, DMX	
Connections:	Dedicated Schuko to IEC & data connector	
Cooling:	Internal fan	
Max. ambient temperature <i>t</i> a:	40°C	
Max. housing temperature $t_{\rm B}$:	80°C	
Minimum distance:		
Minimum distance from flammable surfaces:	0,5 m	
Minimum distance to lighted object:	1 m	

Design and product specifications are subject to change without prior notice.

CE

Website: <u>www.Showtec.info</u> Email: <u>service@highlite.nl</u>

Dimensions





Kanjo Spot 10
Notes

Ordercode: 45010



Ordercode: 45010





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